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Syllabus: Android Training Course

Chapter 1: JAVA Concepts

- o OOPs Concepts
- o Inheritance in detail
- Exception handling
- o Packages & interfaces
- o JVM & .jar file extension
- o Multi threading (Thread class & Runnable Interface)

Chapter 2: SQL

DML & DDL Queries in brief

Chapter 3: Introduction to Android

- o What is Android?
- Setting up development environment
- o Dalvik Virtual Machine & .apk file extension
- o Fundamentals:
 - a. Basic Building blocks Activities, Services, Broadcast Receivers & Content providers
 - b. UI Components Views & notifications
 - c. Components for communication -Intents & Intent Filters
- o Android API levels (versions & version names)

Chapter 4: Application Structure (in detail)

- AndroidManifest.xml
- o uses-permission & uses-sdk
- o Resources & R.java
- o Assets
- o Layouts & Drawable Resources
- o Activities and Activity lifecycle
- o First sample Application

Chapter 5: Emulator-Android Virtual Device

- o Launching emulator
- o Editing emulator settings
- o Emulator shortcuts
- o Logcat usage
- Introduction to DDMS
- Second App:- (switching between activities)
 - Develop an app for demonstrating the communication between Intents

Chapter 6: Basic UI design

- o Form widgets
- Text Fields
- o Layouts
- o [dip, dp, sip, sp] versus px
- o Examples

Chapter 7: Preferences

- o SharedPreferences
- Preferences from xml
- Examples

Chapter 8: Menu

- o Option menu
- o Context menu
- o Sub menu
- o menu from xml
- o menu via code
- Examples

Chapter 9: Intents (in detail)

- Explicit Intents
- o Implicit intents
- o Examples

Chapter 10: UI design

- Time and Date
- o Images and media
- o Composite
- o AlertDialogs & Toast
- o Popup
- o Examples

Chapter 11: Tabs and Tab Activity

o Examples

Chapter 12: Styles & Themes

- o styles.xml
- o drawable resources for shapes, gradients (selectors)
- o style attribute in layout file
- o Applying themes via code and manifest file
- o Examples

Chapter 13: Content Providers

- o SQLite Programming
- o SQLiteOpenHelper
- o SQLiteDatabse
- o Cursor
- o Reading and updating Contacts
- o Reading bookmarks
- o Example:
 - Develop an App to demonstrate database usage. CRUD operations must be implemented.
 Final details should be viewed in GridView as well as in ListView.

Chapter 14: Android Debug Bridge (adb) tool

Chapter 15: Linkify

- o Web URLs, Email address, text, map address, phone numbers
- MatchFilter & TransformFilter
- o Examples

Chapter 16: Adapters and Widgtes

- o Adapters:
 - a. ArrayAdapters
 - b. BaseAdapters
- ListView and ListActivity
- o Custom listview
- o GridView using adapters
- o Gallery using adapters
- o Examples

Chapter 17: Notifications

- Broadcast Receivers
- Services and notifications
- o Toast
- o Alarms
- o Examples

Chapter 18: Custom components

- o Custom Tabs
- o Custom animated popup panels
- o Other components
- o Examples

Chapter 19: Threads

- Threads running on UI thread (runOnUiThread)
- Worker thread
- o Handlers & Runnable
- AsynTask (in detail)
- o Examples

Chapter 20: Advanced

- o Live Folders
- o Using sdcards
- o XML Parsing
- o JSON Parsing
- o Maps, GPS, Location based Services
- o Accessing Phone services (Call, SMS, MMS)
- Network connectivity services
- o Sensors